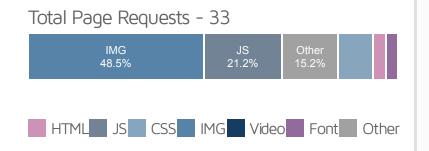


HIT-REACTER  THE SEAWALL  THE SEAWALL  THE SEAWALL	WAY DECEMBER		mance Rep				
PROFESSIONAL SEAMALL INSTALLATION PROFESSIONAL SEAMALL INSTALLATION PROJUCT SERVING MAJOCINA, INCIDENT The Samed Course's the Instaling number activation Wilcown: Southern Ticos region: The immgery is har	ND FOXLAKE, IL SEAWAI	Test Server L	ocation: Sat, Mar 6, 20 ocation: Sat, Mar 6, 20 Using: Chrowe (D Lighthouse options: I iPad 3/4/A	. Canada Desktop) 86.0.4240.19 2 6.3.0	93,		
Α	Performance	Structure 100%	L. Contentful Paint	T. Blocking Time	C. Layout Shi		
Top Issues							
IMPACT	AUDIT						
Low	Eliminate reno	der-blocking resources	s Potential savings of	of 10 ms			
Low	Avoid an exce	essive DOM size	195 elements	195 elements			
Low	Avoid enormo	ous network payloads	Total size was 822	Total size was 822 KiB			
Low	Properly size	images	Potential savings of 8 KiB				
Low	Serve static a cache policy	ssets with an efficient	9 resources found				
Page Details How does this affect me?							
	1.4S	me	Today's web user expe experience. Delivering	ects a fast and seamless we that fast experience can	result in		
Total Page Si	Total Page Size - 818KB						

**Netrix** The web should be fast. Executive Summary



As if you didn't need more incentive, **Google has** announced that they are using page speed in their ranking algorithm.

#### About GTmetrix



GTmetrix is developed by the good folks at **Carbon60**, a Canadian hosting company with over 25 years experience in web technology.

https://carbon60.com/

# GTmetrix

## Waterfall Chart

The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.

#### The Seawall Company | Wauconda, McHenry, Foxlake | IL & WI

+ /	200	theseawallcompany	28.8 KB		512.4	ms				
wp,_wp-includes,_cs	200	theseawallcompany	42.2 KB			147.2n	s			
+ A.themes,,_generate	200	theseawallcompany	2.2 KB			145.2m	S			
+ A.glidestep-utilities-t	200	theseawallcompany	4.9 KB			134.3m	S			
analytics.js.pagespe	200	theseawallcompany	18.2 KB			148ms				
+ 072420-the-seawall-c	200	media.glidestep.com	11.5 KB			22	.1ms			
+ the-seawall-company	200	media.glidestep.com	11.9 KB			207	6ms			
+ 34a8f8807a.js?ver=5	200	kit.fontawesome.com	4.5 KB			223	.1ms			
+ picturefill.min.js.pag	200	theseawallcompany	4.9 KB			205	6ms			
+ intersection-observe	200	theseawallcompany	2.8 KB			212	8ms			
+ lozad.min.js.pagespe	200	theseawallcompany	986 B			23	4.5ms			
+ smooth-scroll.min.js,	200	theseawallcompany	2.6 KB			213	5ms			
+ main.min.js,qver=3.0	200	theseawallcompany	2 KB			181.3	ms			
+ hero-home-seawall2.j	200	media.glidestep.com	118.7 KB					27	3.1ms	
+ page-vinyl-seawalls.j	200	media.glidestep.com	79.6 KB					1	325.2ms	
+ steel-seawall-1.jpg?a	200	media.glidestep.com	70.3 KB					29	98.7ms	
+ page-boat-lifts-boat.j	200	media.glidestep.com	34.9 KB						351.6ms	
+ dock-install.jpg?auto	200	media.glidestep.com	38.8 KB				2	252	ms	
+ hero-general.jpg?aut	200	media.glidestep.com	72.2 KB					27	8.7ms	
+ generatepress.woff2	200	theseawallcompany	1.2 KB				179	ms		
+ pro-v4-shims.min.js?	200	ka-p.fontawesome.com	4 KB					16	60ms	
+ pro.min.js?token=34	200	ka-p.fontawesome.com	13.9 KB					1	85.3ms	
page-home.jpg?auto	200	media.glidestep.com	32.2 KB					13	36.3ms	
+ phone.svg?token=34	200	ka-p.fontawesome.com	459 B						114.7ms	
+ circle.svg?token=34a	200	ka-p.fontawesome.com	342 B						52.9ms	
+ favicon.ico	200	theseawallcompany	3.3 KB						14.6ms	
+ POST ngx_pagespee	204	theseawallcompany	255 B							307.8ms
27 Requests 607.7	KB (1.1	MB Uncompressed)	1.41s	(Onload 1.05s)						



## Performance



#### **Performance Metrics**

First Contentful Paint	Good - Nothing to do here	Time to Interactive	Good - Nothing to do here
How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.	0.8s	How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.	0.9s
Speed Index	Good - Nothing to do here	Total Blocking Time	Good - Nothing to do here
How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.	1.Os	How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.	Oms
	Cood Nothing to		Cood Nothios to

Largest Contentful	do here	Cumulative Layout	do here	
<b>Spinhetrix</b>		Shift Perf	ormance	
How long it takes for the largest element of content (e.g. a hero image) to be painted on your page. A good user experience is 1.2s or less.	1.05	How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.	Ũ	

### Browser Timings

Redirect	Oms	Connect	42ms	Backend	467ms
TTFB	0.5s	First Paint	0.8s	DOM Int.	0.8s
DOM Loaded	0.8s	Onload	1.Os	Fully Loaded	1.4s

# **GT**metrix

## Structure Audits

IMPACT	AUDIT	
Low	Eliminate render-blocking resources	Potential savings of 10 ms
Low	Avoid an excessive DOM size	195 elements
Low	Avoid enormous network payloads	Total size was 822 KiB
Low	Properly size images	Potential savings of 8 KiB
Low	Serve static assets with an efficient cache policy	9 resources found
Low	Ensure text remains visible during webfont load	
Low	Avoid long main-thread tasks	2 long tasks found
Low	Reduce JavaScript execution time	0.1 s
Low	Remove unused CSS	Potential savings of 42 KiB
Low	Reduce initial server response time	Root document took 470 ms
Low	Avoid serving legacy JavaScript to modern browsers	Potential savings of 0 KiB
Low	Defer offscreen images	Potential savings of 12 KiB
Low	Avoid large layout shifts	2 elements found
Low	Avoid chaining critical requests	8 chains found
N/A	Largest Contentful Paint element	1 element found
N/A	Minimize main-thread work	0.5 s



## Structure Audits

N/A	Reduce the impact of third-party code	Third-party code blocked the main thread for 0 ms
N/A	Replace large JavaScript libraries with smaller alternatives	0 large libraries found
N/A	User Timing marks and measures	